College of Architecture and Urban Studies
Bachelor of Fine Arts in Art
Major: Creative Technologies
For Students Graduating in Calendar Year 2021

Curriculum for Education Requirements			**36**	
Area 1	Writing and Discourse		3_____	3____
Area 2	Ideas, Cultural Traditions and Values	*(Not ART Courses)*	3_____	3____
Area 3	Society and Human Behavior		3_____	3____
Area 4	Scientific Reasoning and Discovery		3_____	3____
Area 5	Quantitative and Symbolic Reasoning		3_____	3____
Area 6	Creativity and the Aesthetic Experience		3_____	
	ART 2385 *Survey of The History of Western Art*			
Area 7	Critical Issues in A Global Context		3_____	

Core Bachelor of Fine Arts Requirements			**21**
ART 1204	Principles of Art & Design I		3_____
ART 1404	Drawing I		3_____
ART 1604	Principles of New Media Art & Design		3_____
ART 1414	Drawing II: Life Drawing	pre: 1204, 1404, 1604	3_____
ART 2386	Survey of the History of Western Art		3_____
ART 4575	Adv. Visual Communication	pre: 3566	
	--or--		
ART 4894	Senior Studio I	Must have senior standing	3_____
ART 4576	Adv. Visual Communication	pre: 4575	
	-- or--		
ART 4894	Senior Studio II	Must have senior standing	3_____

Creative Technologies Major Requirements			**27**
ART 2604	Intro New Media Art	pre: 1604	3_____
ART 2704	3D Computer Animation	pre: 1204, 1404, 1604	3_____
ART 3504	Topics in Digital Art and Design	pre: 2604	3_____
ART 3604	Topics in New Media Art	pre: 2604	3_____
ART 3704	Topics in Computer Animation	pre: 2704	3_____
ART 3784	European and American Art Since 1900	pre: 2386	3_____
ART 3854	Professional Studio Practices	pre: Bachelor of Fine Arts (BFA) majors only	3_____
ART 4804	New Media Art Theory	pre: 2385, 2386. Must have senior standing	3_____
ART 4544	Computer Animation Studio	pre: 3704. Must have senior standing	3_____

Restrictive Electives			**33**
ART 2XXX	Studio Art Elective (2000-level course from List A below)		3_____
ART 2XXX	Studio Art Elective (2000-level course from List A below)		3_____
ART 3XXX	Studio Art Elective (3000-level course from List B below)		3_____
ART 3XXX	Studio Art Elective (3000-level course from List B below)		3_____
ART 3XXX	Studio Art Elective (3000-level course from List B below)		3_____
ART 3XXX	Studio Art Elective (3000-level course from List B below)		3_____
ART 4XXX	Studio Art Elective (4000-level course from List C below)		3_____
ART 4XXX	Studio Art Elective (4000-level course from List C below)		3_____
ART 4XXX	Studio Art Elective (4000-level course from List C below)		3_____
ART XXXX	Studio Art Elective (Any 2000-4000 level course from list D below)		3_____
ART XXXX	Art History Elective (Any 3000-4000 level course from list E below)		3_____

Free Electives			**3**

_____   _____

Total Credit Hours Required for Graduation	120

List of approved Elective Courses:

List A: **2XXX Studio Art Elective Course Options**

ART 2524	Introduction to Painting	(pre 1204, 1404, 1504)	3_____
ART 2554	Introduction to Sculpture	(pre 1204, 1404, 1504)	3_____
ART 2664	Digital Photography	(pre 1604)	3_____

List B: **3XXX Studio Art Elective Course Options** – Follow a Plan of Study Below

Recommended Immersive Virtual Environments Plan of Study

ART 3704	Topics in Computer Animation (Character Modeling)	(pre 2704; fall semester only)	3_____
ART 3704	Topics in Computer Animation (Character Animation)	(pre 2704; spring semester only)	3_____
ART 3704	Topics in Computer Animation (Video Game Design)	(pre 2704: fall semester only)	3_____
ART 3XXX	Select from: ART 3504, 3514, 3524, 3544, 3554, 3564, 3604		

Recommended Code and Form Plan of Study

ART 3704	Topics in Computer Animation (Processing)	(pre 2704; fall semester only)	3_____
ART 3504	Topics in Digital Art + Design (Multimedia Studio Max/MSP)	(pre 2704; fall semester only)	3_____
ART 3554	Intermediate Sculpture	(pre 2554)	3_____
ART 3XXX	Select from ART 3504, 3514, 3524, 3544, 3554, 3564 or 3704		3_____

Recommended Moving Image Plan of Study

ART 3604	Topics in New Media Art (Digital Video)	(pre 2604)	3_____
ART 3604	Topics in New Media Art 2D Motion Graphics	(pre 2604; fall semester only)	3_____
ART 3604	Topics in New Media Art (Digital Illustration)	(or other pre-approved equivalent)	3_____
ART 3XXX	Select from: ART 3504, 3514, 3524, 3544, 3554, 3564, or 3704		

List C: **4XXX Studio Art Elective Course Options**

ART----	4504, 4514, 4524, 4534, 4544, 4564	3_____

List D: **2XXX-4XXX Studio Art Elective Course Options**

ART----	2524, 2544, 2554, 2604, 2644, 2664, 2704, 3504, 3514, 3524, 3544,	3_____
	3554, 3564, 3604, 3704, 4504, 4514, 4524, 4534, 4544, 4554, 4564	3_____

List E: **3XXX-4XXX Art History Elective Course Options**

	3004, 3054, 3064, 3074, 3084, 3174, 3184, 3284, 3384, 3484, 3584,	3_____
	3674, 3684, 3774, 3884, 4384	3_____

Curriculum for Liberal Education Requirements
Students are responsible for completing the Curriculum for Liberal Education requirements that are in effect when they enter the university. The university requires students to complete course work from all seven areas of the Curriculum for Liberal Education.

GPA Requirements
Students must maintain an overall 2.0 GPA and a 2.0 in-major GPA. In-Major GPA is calculated on all ART courses.

Satisfactory Progress Toward Degree
The University requires every department to establish benchmarks by which their majors can demonstrate that they are making satisfactory progress toward a degree. In addition to the University requirement for satisfactory progress (See Satisfactory Progress in Academics chapter of Undergraduate Catalogue), in the case of the Creative Technologies major, these benchmarks are:
1. Students must maintain a C- or better in required Foundations courses (1204, 1404, 1604, 1214, 1414).
2. Upon having attempted 72 semester hours (including transfer, AP, advanced standing and credit by exam) a Studio Art student must have completed at least 6 credits towards this major with a 2.0 overall GPA and have a minimum 2.0 in-major GPA.
3. Students must successfully complete their BFA exhibition (ART 4894).

Prerequisites
This check sheet contains elective courses that may have prerequisites not listed on this check sheet. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Foreign Language Requirement
Students who do not successfully complete at least two units of a single foreign Language, classical language, or American Sign Language during high school must

Successfully complete six semester hours of a single college level foreign
Language or classical language at the college level. Such semester hours are in
addition to those normally required for graduation. Please see the undergraduate
catalogue for details.

Double-Counting
No more that 50% of the graded course credits required for Minor: Art History may be double-counted by a student also enrolled in Major:
Creative Technologies.